

KGSnap!: query Knowledge Graphs by Snap!

Vincenzo Offertucci¹, Maria Angela Pellegrino¹[0000–0001–8927–5833], and
Vittorio Scarano¹[0000–0001–8437–5253]

Dipartimento di Informatica, Università degli Studi di Salerno, Italy
v.offertucci@studenti.unisa.it, {mapellegrino,vitsca}@unisa.it

Abstract. As the block programming paradigm has been successfully used to teach programming skills, this demo proposes **KGSnap!**, an extension of the block-based programming environment **Snap!**, which allows lay users to build and run queries on a SPARQL endpoint. The proposed approach has the potential to enable lay users to access knowledge graphs without requiring technical skills in query languages.

Keywords: SPARQL · Block-based programming · Snap!

1 Introduction & Related Work

The Semantic Web technologies are increasingly used to model any field of interest, increasing the quantity and diversity of available data modeled by Knowledge Graphs (KGs). However, its potential risks to be left untapped due to the SPARQL complexity [6]. Lay users interested in consuming KGs require tools to mitigate the technical challenges SPARQL poses.

Block programming languages that guide users in dragging and connecting fragments shaped like jigsaw puzzle pieces have successfully introduced programming to non-experts [3]. Just think the vast exploitation of Blockly¹ as part of code.org’s Hour of Code, Scratch [4] to create animations and games and MIT App Inventor [8] to build Android Apps. The proposal of letting lay users query data by block-based programming is not new. **SQheLper** [2], **DBLearn** [7], and **DBSnap++** [5] are block-based programming interfaces to query databases. In the Semantic Web community, Bottoni and Ceriani [1] proposed **SPARQL Playground**, introducing KGs querying in Blockly. This demo proposes **KGSnap!**, an extension of **Snap!** to query KGs that expose SPARQL endpoints.

2 KGSnap!: query Knowledge Graphs by Snap!

Snap!² (formerly Build Your Own Blocks) is a free, open-source, block-based educational graphical programming language and online community allowing learners to explore, create, and remix interactive animations, games, and stories while learning about mathematical and computational ideas.

¹Blockly, <https://developers.google.com/blockly>

²Snap! <https://snap.berkeley.edu>

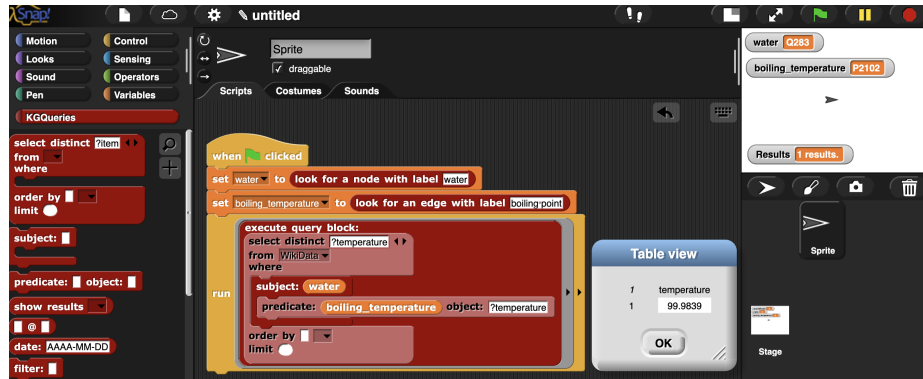


Fig. 1. KGSnap! interface.

KGSnap! (visible in Fig. 1, freely accessible online³ and available on GitHub with an Open Source license⁴) extends the Snap! architecture by introducing the possibility to perform SELECT queries on KGs provided with a working SPARQL endpoint. By default, KGSnap! is configured to query Wikidata. However, users can easily introduce any SPARQL endpoint of interest by a dedicated block shown in Fig. 2. KGSnap! mimics the structure of SPARQL queries to follow the philosophy of block programming to guide learners to experiment gradually with the underlying language and, in the end, to be able to switch to programming in that language. Hence, SPARQL queries are formulated by



Fig. 2. Blocks implemented in KGSnap!.

³KGSnap!: <https://isislab-unisa.github.io/Snap/snap.html>

⁴KGSnap! <https://github.com/isislab-unisa/KnowledgeGraphsAndSnap>

specifying triples (subject, predicate, object). The complete set of supported features is visible in Fig. 2 and concerns entity resolution from user-defined labels, components to assemble SELECT queries covering Basic Graph Patterns, such

The screenshot shows a Snap! script with the following blocks:

- when clicked**
- set author to look for an edge with label writer**
- set Rowling to look for a node with label J.K.Rowling**
- set published to look for an edge with label published**
- set character to look for an edge with label characters**
- set Harry Potter to look for a node with label HarryJamesPotter**
- run** block containing:
 - select distinct** ?book ?label
 - from** WikiData
 - where**
 - subject:** ?book
 - predicate:** author **object:** Rowling
 - predicate:** published **object:** ?date
 - predicate:** character **object:** Harry Potter
 - predicate:** rdfs:label **object:** ?label
 - filter:** ?date > date: 2000-01-01
 - filter:** language of: ?label is en
 - order by** ?date ASC
 - limit** 5

Below the script is a **Table view** showing the results:

	book	label
5		
1	http://www.wikidata.org/entity/Q46751	Harry Potter and the Goblet of Fire
2	http://www.wikidata.org/entity/Q80817	Harry Potter and the Order of the Phoenix
3	http://www.wikidata.org/entity/Q46887	Harry Potter and the Half-Blood Prince
4	http://www.wikidata.org/entity/Q46758	Harry Potter and the Deathly Hallows
5	http://www.wikidata.org/entity/Q20711488	Harry Potter and the Cursed Child

An **OK** button is visible at the bottom of the table view.

Fig. 3. Use case of KGSnap!. We query Wikidata to retrieve books authored by J.K.Rowling with Harry Potter as character.



Fig. 4. Entity resolution performed by KGSnap! to solve user-defined labels.

as path traversal, filters, sorting, and other supporting features to manipulate results and introducing new endpoints. Once the SPARQL query is completed, users can visualize them as data tables and store specific results in variables to refine queries iteratively. Moreover, query results can be downloaded as JSON or CSV files, while the query can be downloaded as a TXT file.

Demonstration. During the demo, we will show KGSnap! in practice. Supposing we are interested in retrieving all the books authored by J.K. Rowling, having Harry Potter as a character and published in this century. The resulting query is visible in Fig. 3, which relies on the definitions of custom functions, wrapping blocks for performing entity resolution visible in Fig. 4.

References

1. Bottoni, P., Ceriani, M.: Sparql playground: A block programming tool to experiment with sparql. In: VOILA@ISWC. p. 103 (2015)
2. Jacobs, S., Jaschke, S.: Sqhelper: A block-based syntax support for sql. In: Global Engineering Education Conference (EDUCON). pp. 478–481. IEEE (2021)
3. Moon, H., Cheon, J., Lee, J.: Teaching block-based programming: A systematic review of current approaches and outcomes. In: Society for Information Technology & Teacher Education International Conference. pp. 73–78. Association for the Advancement of Computing in Education (AACE) (2020)
4. Resnick, M., Maloney, J., Monroy-Hernández, A., Rusk, N., Eastmond, E., Brennan, K., Millner, A., Rosenbaum, E., Silver, J., Silverman, B., et al.: Scratch: programming for all. *Communications* **52**(11), 60–67 (2009)
5. Silva, Y.N., Nieuwenhuyse, A., Schenk, T.G., Symons, A.: Dbsnap++: creating data-driven programs by snapping blocks. In: the 23rd Annual Conference on Innovation and Technology in Computer Science Education. pp. 170–175. ACM (2018)
6. Vargas, H., Aranda, C.B., Hogan, A., López, C.: RDF explorer: A visual SPARQL query builder. In: ISWC. pp. 647–663. Springer (2019)
7. Vinayakumar, R., Soman, K., Menon, P.: DB-learn: studying relational algebra concepts by snapping blocks. In: 9th International Conference on Computing, Communication and Networking Technologies (ICCCNT). pp. 1–6. IEEE (2018)
8. Wolber, D., Abelson, H., Spertus, E., Looney, L.: App inventor. O’Reilly Media, Inc. (2011)